

4. Array

Array is a collective name given to a group of similar elements. These similar elements could be int, float or char etc. data type.

- All elements of an array are of same data type.
- Array can be represented as -
 - i) One dimensional array - i.e. ^{linear} list of variables
 - ii) Two dimensional array - i.e. table of variables
 - iii) Multidimensional array.

Declaration of one dimensional Array

- Like other variables an array needs to be declared before it is used, so that compiler can allocate space for it in memory.
- General form of array declaration is
$$\text{data_type} \quad \text{variable_name} [\text{size}];$$
- data type specifies the type of element that can be stored inside the array.

eg. - `int group[10];` [↓] subscript / dimension

declares group as an array that contain maximum 10 elements of int type.

[] tells compiler that we are dealing with array.

Initialization of one dimensional Array

→ After an array is declared, its elements must be initialized, otherwise it will contain garbage.

→ An array can be initialized at following stages -

1) At compile time

2) At run time

1) Compile time Initialization :-

→ In this, array is initialized when it is declared.

General form is -

data-type array-name[size] = { list of variable values };

the values in list are separated by commas.

`int count[4] = { 6, 8, 44, 50 };`

`char name[6] = { 'C', 'P', 'B', 'N', '\0' };`

→ If size of array is greater than number of values, then remaining locations are filled with zero.

→ if size of array is less than number of values then unexpected problem may occur in program.

→ we can also write as

```
int count = { 4, 8, 40, 60 };
```

this will create an array of size 4.

ii) Run time initialization :-

→ for initializing large arrays, this method is used.

This can be done in following way -

```
-----  
-----
```

```
for (i = 0; i < 100; i++)
```

```
{
```

```
    if i < 50
```

```
        sum[i] = 0.0;
```

```
    else
```

```
        sum[i] = 1.0;
```

```
}
```

→ so, first 50 elements are initialized to zero while remaining 50 elements are initialized to 1, at run time

Array Operation

(8)

Insertion

→ Insertion operation is to insert one or more data elements into an array. Based on requirement, a new element can be added at beginning, end or an given index of array.

→ Steps to perform insertion :-

- i) Get the element to be inserted. say value.
- ii) Get the position at which element is to be inserted. say pos index
- iii) Then shift the array ^{all} elements from this position to one position ahead
- iv) Insert element _{value} x in position _{index} pos .

```
# define max 5 // length of array
main()
{
    int array[max] = { 1, 2, 4, 5 } ;
    int N = 4 ; // No. of elements present in array
    int i = 0 ; // loop variable
    int index = 2 ; // index location to insert new value
    int value = 3 ; // new data to be inserted

    // Print array before insertion
    printf (" Printing array before insertion - \n");
```

```

    for (i = 0 ; i < N ; i++)
    {
        printf (" array [%d] = %d \n" , i , array[i])
    }

    // shift rest elements forward
    for (i = N , i >= index ; i--)
    {
        arr. array [i+1] = array[i] ;
    }

    // add new data at desired index position
    array [index] = value ;

    // increase N to show present no. of elements
    N++ ;

    // print array after insertion
    printf (" Printing array after insertion - \n") ;

    for (i = 0 ; i < N ; i++)
    {
        printf (" array [%d] = %d \n" , i , array[i]) ;
    }
}

```

After compilation this program will give following result

Output-

Printing array before insertion -

array [0] = 1

array [1] = 2

array [2] = 4

array [3] = 5

Printing array after insertion -

array [0] = 1

array [1] = 2

array [2] = 3

array [3] = 4

array [4] = 5

Searching

→ For an array, search operation for an array element can be performed based on its value or its index.

→ Steps to perform searching using index value:-

i> Get the element to be searched say value

ii> Set $j = 0$, i.e. set index to zero.

iii> If array [j] is equal to value, then jump to step 6

iv> Set $j = j + 1$

v> Repeat step (iii) & (iv) while $j < N$

vi) print j, value

main ()

{ int n = 5;

int array [n] = { 1, 3, 5, 7, 8 };

int value = 5 ;

int j = 0 ;

printf (" The original array elements are : \n");

for (i = 0 ; i < n ; i++)

{

printf (" array [%d] = %d \n", i, array[i]);

}

while (j < n)

{

if (array[j] == value)

{

break ;

}

j++ ;

}

printf (" found element %d at index
value %d \n", value, j);

}

after compilation, result will be

(5)

The original array elements are :

array [0] = 1

array [1] = 3

array [2] = 5

array [3] = 7

array [4] = 8

Found element 5 at position 3.

Deletion Operation

→ Deletion refers to removing an existing element from array and re-organising all elements of an array.

→ Steps to perform deletion operation :-

i) Get the index value from where element to be deleted. say index.

ii) set $j = \text{index}$

iii) set $\text{array}[j] = \text{array}[j+1]$

iv) Set $j = j+1$

v) Repeat step (iii) & (iv) until j is equal to less than total no. of elements in array say N

vi) set $N = N-1$

main ()

{ int N = 5;

int array [N] = { 1, 3, 7, 8, 5 } ;

int index = 3;

int i , j ;

printf (" The original array elements are : \n");

for (i=0 ; i<N ; i++)

{

printf (" array [%d] = %d \n" , i , array[i]);

}

j = index;

while (j < N)

{

array[j-1] = array[j];

j = j+1 ;

}

N = (N-1) ;

printf (" The array elements after deletion : \n");

for (i=0 ; i<n ; i++)

{

printf (" array [%d] = %d \n" , i , array[i]);

}

}

after compilation following result is produced (6)

Output

The original array elements are :

array [0] = 1

array [1] = 3

array [2] = 7

array [3] = 8

array [4] = 5

The array elements after deletion are :

array [0] = 1

array [1] = 3

array [2] = 8

array [3] = 5

String in C

- Sequence of character terminated at null character.
- ASCII code of null character is zero.
- String is not a data type, so string is declared as an array of character.
- General form of declaration of string variable is -

```
char name [10];  
char string_name [size];
```
- Size of string should be equal to no. of character in array plus one. Extra one space is for null character.
- Eg. String can be initialize at compile time in following way -

```
char name[10] = { 'B', 'H', 'O', 'P', 'A', 'L', '\0' };  
or  
char name[10] = "BHOPAL";
```
- Operation on string we have already studied in library functions.

```
clrscr();
```

```
printf ("%s", s);
```

```
getch();
```

```
}
```

→ here %s represents string data type and it can directly print a string.

→ For certain calculation we can use char with loop and for directly printing the string, we can use printf with %s data type.

→ There is one more method instead of printf, we can use

```
puts(s);
```

→ This will print the string s, this command is specially used to print string only and also it changes line itself after printing a string i.e. no need of \n.

→ Now, we have one more method to assign string in character array. i.e.

```
char s[10] = "SUSHMA";
```

→ This is much easier

→ If we want to take string input from user, we will use this program.

2. Develr

```
char s[20];
```

```
{ clrscr();
```

```
printf ("Enter your name - ");
```

```
scanf ("%s", s);
```

```
puts (s);
```

```
getch();
```

```
}
```

→ In this program we increased string size as we don't know how long word user will enter.

→ also for string

$s = \&s[0]$

So we need not to write a & before s. it will automatically store the 1st character in s[0] and consequently other characters in others.

→ But we cannot write two words using this program because scanf can not take multiword string because scanf considers space as data separator. [Enter, tab]

→ So we can use other input instruction

gets(s);

→ This can input many words of 20 characters as we have limited it.